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Main content

Article Preview :

Web publishing, home pages, HTML, CGI scripts, and the rest of the Internet acronym soup can be overwhelming, particularly if you are new on the Net or if your boss said that you've got to get World Wide Web pages ready by yesterday if not sooner. A trip to the bookstore will yield more titles than you can possibly buy - or even glance through. A few books, however, stand out as particularly interesting or useful to technical communication. Something in this selection of books will meet almost any HTML or Web publishing need.

Just to make sure we're communicating effectively, HTML itself is Hypertext Markup Language, the tag or markup language used to create documents for the Web. Browsers (for example, Netscape, Mosaic, and Lynx) are the programs that allow you to view the HTML documents. Servers are the software that distribute Web information - you may or may not need to know about or configure your server. Finally, CGI-anything, forms, and scripts are the heavy-duty tools of the Web. You don't need these to provide information, but they may be of interest if you want to solicit feedback from your readers or if you want to use some of the more powerful features of the Web.

Each of these three books effectively covers the basics of HTML, including

- * HTML
- * Uniform Resource Locators (URLs)
- * Common Gateway Interface (CGI)
- * Scripts and forms
- * Servers
- * Clickable images
- * Editors and converters
- * Sources of more information

Additionally, each requires that you know something about the Web before you start. You don't necessarily need to know much, but you must have at least used the Web before these books will do you any good. If you are just looking for a quick place to find some HTML information without having to go out on the Internet, any of these will do. The significant differences come in the scope and focus of each book.

Ian Graham's *The HTML Sourcebook* focuses specifically on HTML issues, devoting only thirty pages to browsers and servers. It starts with an overview of HTML that...

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Script error. The HTML Sourcebook: The Complete Guide to HTML, by Ian S. Graham, was published in 1995 by John Wiley & Sons. It was a popular user's guide for HTML. When The HTML Sourcebook was published in 1995, the World Wide Web had recently become very popular as noted by author Ian S. Graham: It is fair to say that the World Wide Web project has taken the Internet by storm, confounding Internet skeptics and supporters alike...It is not a surprise that the World Wide Web utilities have grown, in This document lists an abbreviated Table of Contents for in The HTML Sourcebook, Second Edition . The HTML-format Figures, and program code examples corresponding to these chapters are available elsewhere in this document collection. Chapter 1: Introduction to the HyperText Markup Language. Overview of HTML. Markup Elements and Tags. Element Attributes. HTML as a Structured Language. Example Documents. References. Chapter 2: HTML and Document Design. Appropriate Use of HTML Elements. Heading, quotations and paragraphs. Chapter 3: The Design of HTML Document Collections. Paper and Books. Linear Documents.